

SLAM VIP Team

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Problem Statement

Due to human error and the amount of accidents that occur annually, there is a need for vehicles that can drive themselves and react in real time to the surrounding environment in order to create a more convenient driving experience by reducing driver error from impaired driving, drugged driving, reducing traffic, etc.





Camera moving through space tracking feature points



Design Requirement

- Specifications
 - Power Supply : 9V
 - Max Speed: 25mph
- Standards
 - O SAE J3016 Level 3 Standards
 - Must not violate Waymo's localization and mapping patent #10386480

- Constraints
 - Cost: less than \$500
 - Time: 04/20/2021
 - Environmental Responsibility: reduce
 - harmful emissions



FINAL SOLUTION DESIGN

IMPLEMENTATION

- Sprint 1:
 - Basic Minimum circuit completed
- Sprint 2:
 - Bang Bang (Motor Control) completed
- Sprint 3:
 - Completed Assembly language code





Basic Minimum Circuit and Bang Bang

85	;				
86	;Subroutines for Wheels				
87	; PORTB Pinout				
88	; RB7 = Enable 1 and 2 Top Left Axis (TBLA)				
89	; RB6 = Direction Control Logic Inl (TLA)				
90	; RB5 = Direction Control Logic In2 (TLA)				
91	; RB4 = Enable 3 and 4 Top Right Axis (TBRa)				
92	; RB3 = Direction Control Logic In3 (TRA)				
93	; RB2 = Direction Control Logic In4 (TRA)				
94	;				
95	;Forward_Vroom = All Wheels Forward				
96	Forward Vroom				
97	bsf PORTB, 0x07				
98	bsf PORTB, 0x04				
99	bcf PORTB, 0x06				
100	bsf PORTB, 0x05				
101	bsf PORTB, 0x02				
102	bcf PORTB, 0x03				
103	return				
104					
105	;Reverse_Vroom = All Wheels Reverse				
106	Reverse_Vroom				
107	bsf PORTB, 0x07				
108	bsf PORTB, 0x04				
109	bsf PORTB, 0x06				
110	bcf PORTB, 0x05				
111	bcf PORTB, 0x02				
112	bsf PORTB, 0x03				
113	return				
114					

Bidirectional Control Logic: En (1&2)				
En (1&2)	In1	In2	FUNCTION	
н	L	н	FORWARD	
н	н	L	REVERSE	
н	н	н	STOP	
н	L	L	STOP	
L	х	х	STOP	
Bidirectio	nal Co	ontrol	Logic: En (3&4)	
Bidirectio En(3&4)	nal Co In3	In4	Logic: En (3&4) FUNCTION	
Bidirectio En(3&4) H	inal Co In3 L	In4 H	Logic: En (3&4) FUNCTION FORWARD	
Bidirectio En(3&4) H H	inal Co In3 L H	In4 H L	Logic: En (3&4) FUNCTION FORWARD REVERSE	
Bidirection En(3&4) H H H	inal Co In3 L H H	In4 H L H	FUNCTION FORWARD REVERSE STOP	
Bidirection En(3&4) H H H H	inal Co In3 L H H L	In4 H L H	FUNCTION FORWARD REVERSE STOP STOP	

Assembly Language Code



	bcf	STATUS, Pl
	bsf	STATUS, P0 ;move to bank 1
	movlw	0x00 ;move 00000000 to Write Reg
	movwf	TRISB ; move working reg to TRISB making PORTB ports outputs
	bcf	STATUS, PO ;move to bank 0
	movlw	0x00 ;move 00000000 to Write Reg
	movwf	PORTE ; move working reg to TRISE making PORTE ports outputs
Main		
	call	Forward Vroom
	call	delayls
	call	delayls
	call	Right_Forward_Vroom
	call	delayls
	call	delayls
	call	Left_Forward_Vroom
	call	delayls
	call	delayls
	call	Stop_Stop
	call	delayls
	call	delayls
	call	Reverse_Vroom
	call	delayls
	call	delayls
	call	Right_Forward_Vroom
	call	delayls
	call	delayls
	call	Left_Reverse_Vroom
	call	delayls
	call	delayls
	call	delayls
	goto	Main ; Infinite Loop

Start

Final Implementation

Conclusion

- Highlights
 - Working code for motor control
 - Fully incorporated motors into the Bang Bang
- Lowlights
 - Time constraints
 - Illnesses

- Future Direction:
 - Incorporate Lidar sensors
 - Hardware and software
 - Perf-board training
 - Soldering
 - Wire wrapping
 - Board cutting
 - Replace broken motor (BRA)

